

```
1 #lang racket
2
3
4 (define (hello-world) ;normal naming convention is
4   lower-case with hyphens for whitespace
5   (printf "Hello world!\n"))
6
7 (hello-world)
8
9 (define (iterate x)
10  (printf (string-append (number->string x) "\n"))
11  (if (= x 0)
12    (printf "Done!\n")
13    (iterate (- x 1))))
14
15 (iterate 10)
16
17 (define (factorial x)
18  (if (= x 1)
19    1
20    (* x (factorial (- x 1)))))

21 (factorial 6)
22
23
24
25 (define (count-up x y)
26  (printf (number->string x))
27  (if (= x y)
28    (void)
29    (count-up (+ x 1) y)))
30
31 (count-up 1 5)
32
33 (define (count-up-2 x)
34  (count-up 1 x))
35
36 (count-up-2 5)
37
38 (define (reverse-helper str n)
39  (if (= n (string-length str))
40    ""
```

```
41     (string-append (reverse-helper str (+ n 1))
42                     (string (string-ref str n))))))
43
44 (reverse-helper "cat" 0)
45
46 (define (reverse-helper-2 str n)
47     (if (= 1 (string-length str)))
48         str
49         (string-append (reverse-helper (substring str n
50 (string-length str)) (+ n 1))
51                         (string (string-ref str n))))))
52 (reverse-helper-2 "cat" 0)
53
```