```
#lang racket
 1
 2
 3
    ;(define outfile (open-output-file #:exists 'truncate "class.txt"))
 4
 5
    ;(write "cat" outfile)
 6
7
    ;(close-output-port outfile)
8
9
    (define outfile-2 (open-output-file #:exists 'append "class.txt"))
10
11
    (write "fish" outfile-2)
12
13
    (write (string-append "guinea" "pig") outfile-2)
14
    (close-output-port outfile-2)
15
16
17
    (define input (open-input-file "class.txt"))
18
    (read input) ; read first stirng in file
19
20
21
    (read input)
22
    (read input)
23
24
```