

```
1 #lang racket
2
3 (define numbers (list 7 6 10 1))
4
5 (define (add-five l)
6   (if (empty? l)
7       l
8       (cons (+ (first l) 5)
9             (add-five (rest l)))))
10
11 (add-five numbers)
12
13 (define (add-seven l)
14   (if (empty? l)
15       l
16       (cons (+ (first l) 7)
17             (add-seven (rest l)))))
18
19 (add-seven numbers)
20
21 (define (add-n l n)
22   (if (empty? l)
23       l
24       (cons (+ (first l) n)
25             (add-n (rest l) n))))
26
27 (add-n numbers 8)
28
29 (define (exclaim l)
30   (if (empty? l)
31       l
32       (cons (string-append (first l) "!")
33             (exclaim (rest l)))))
34
35 (define animals (list "lions" "tigers" "bears"))
```

```
36
37 (exclaim animals)
38
39 (lambda (x y) (+ x y))
40
41 (lambda (x y) (string-append x y))
42
43 (map (lambda (x) (+ x 5)) numbers)
44
45 (map (lambda (x) (string-append x "!")) animals)
46
47 (define (generic-add lst f x)
48   (map (lambda (y) (f y x)) lst))
49
50 (generic-add numbers + 5)
51
52 (generic-add numbers * 5)
53
54 (generic-add animals string-append "!")
55
56
57 (define (apply-to-cat f)
58   (f "cat"))
59
60 (define (add-exclamation x)
61   (string-append x "!"))
62
63 (apply-to-cat add-exclamation)
64
65 (apply-to-cat (lambda (x) (string-length x)))
66
67 (map (lambda (x) #t) numbers)
68
69 (map (lambda (x) #t) animals)
70
```

```
71 | (define (is-divisible lst n)
72 |   (map (lambda (x) (= (modulo x n) 0)) lst))
73 |
74 | (is-divisible numbers 7)
```